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A Formal Foundation for Recoverability:

Defining recoverability for arbitrary security properties

Paul Crews¹, Christopher Hahn², Jon McCune¹, Caroline Trippel² <u>ptcrews@google.com</u>

¹Google, ²Stanford University 2022-10-28

Motivation

Problem: Systems will get compromised

- Software vulnerabilities, logic bugs, side-channels
- Systems that are both security-critical and must be publicly available

Idea: Design systems that can *recover* from a compromise

- Depends on a semantic notion of security
 - A compromise depends on what guarantees the system designers wanted to provide
- Not all systems or security properties can be (easily) recovered

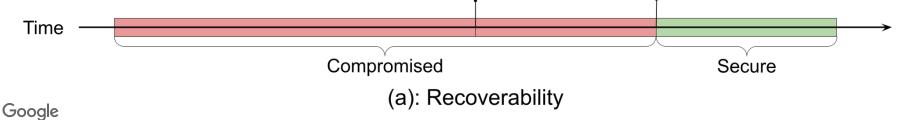
Overview

Trace properties and *hyperproperties* can define arbitrary security properties for a system.

A *compromise* is a violation of these properties, modeled as an arbitrary mutation of a trace after a point in time:

$$extsf{MUTATE}(\pi) = \{(m,i) | i \geq 0, m = [\pi_0,\pi_1,\dots,\pi_{i-1},m_i,m_{i+1},\dots]\}$$

A property is *recoverable* if there exists a set of actions such that the property holds after a compromise. Attack Recovery



Recoverability (Trace Property)

A recoverable (trace) property is a property for which there exists an action such that, if this action occurs after a compromise in any trace, the compromised trace is still in the property.

$$extsf{RECV} \equiv \{\Pi \in extsf{Prop} | \, \exists r \in \Psi_{FIN}, orall \pi \in \Pi, (m,i) \in extsf{MUTATE}(\pi) : \ (r \sub_E m[i+1:] \Rightarrow m \in \Pi) \}$$

Equivalently: A recoverable property is a set of traces closed under a mutation (compromise) followed by a recovery action.

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Recoverability (Hyperproperty)

A recoverable hyperproperty is a hyperproperty for which there exists an action such that, if this action occurs after a compromise in any trace, the compromised trace is still in the set of traces.

$egin{aligned} \mathbf{RECV} &\equiv \{\mathbf{\Pi} \in \mathbf{HP} | (\ orall \Pi \in \mathbf{\Pi} : (\exists r \in \Psi_{FIN}, orall \pi \in \Pi, (m,i) \in \mathtt{MUTATE}(\pi) : \ (r \sub_E m[i+1:] \Rightarrow \Pi \setminus \pi \cup \{m\} \in \mathbf{\Pi})))) \} \end{aligned}$

Equivalently: A recoverable hyperproperty is a hyperproperty where each set of traces are closed under a mutation (compromise) followed by a recovery action.

Example: Guaranteed Service

Guaranteed Service: All requests have corresponding responses¹.

 $GS \equiv \{\pi \in \Psi_{INF} | (\forall k \in \mathbb{N} : isReq(\pi[k]) \Rightarrow (\exists j > k : isRespToReq(\pi[j], \pi[k])) \}$

Recoverable Guaranteed Service: All requests after the recovery actions have corresponding responses.

$$\begin{split} RGS &\equiv \{\pi \in \Psi_{INF} | (\forall k \in \mathbb{N}, \forall (m, i) \in \texttt{MUTATE}(\pi) : \\ (\exists r \subset_E m[i :] \land k > r_j \land isReq(m[k]) \\ &\Rightarrow (\exists j \in \mathbb{N}, j > k : isRespToReq(m[j], m[k])))) \} \end{split}$$

Example: Observational Determinism

Observational Determinism: If any two pairs of traces have low-equivalent starting states, then the entire traces are low-equivalent¹.

$$\mathbf{OD} \equiv \{\Pi \in \mathtt{Prop} | (orall \pi, \pi' \in \Pi: \pi[0] =_L \pi'[0] \Rightarrow \pi pprox_L \pi') \}$$

Recoverable Observational Determinism: If any two pairs of traces have low-equivalent starting states after the recovery actions, then the remainder of the traces are low-equivalent.

$$\begin{split} ROD &\equiv \{\Pi \in \mathsf{Prop} | (\forall \pi, \pi' \in \Pi : (\forall (m, i) \in \mathsf{MUTATE}(\pi) : (\exists r \subset_E m[i :], r' \subset_E \pi' : \\ (m[r_j] =_L \pi'[r'_j] \Rightarrow m[r_j :] \approx_L \pi'[r'_j :])))) \} \end{split}$$

Google [1]: Michael R Clarkson and Fred B Schneider. 2010. Hyperproperties. Journal of Computer Security 18, 6 (2010).

Formal Verification: Approach

In Isabelle/HOL:

- Formalize definitions:
 - Define the MUTATE operator
 - Define recoverability, bounded lookback
 - Define Guaranteed Service (GS), Recoverable Guaranteed Service (RGS)
 - Define Observational Determinism (OD), Recoverable Observational Determinism (ROD)
- Prove correctness of definitions:
 - Prove GS, OD aren't recoverable
 - Prove RGS, ROD are recoverable
- Implement a real-world system
- Prove the system is recoverable

Note: We rely on the Hyperproperties library from Bueno et. al. in this work².

Google [2]: Denis Bueno and Michael Clarkson. 2008. Hyperproperties: Verification of Proofs. https://hdl.handle.net/1813/11153

Formal Verification: Progress

In Isabelle/HOL:

Formalize definitions:

- Define the MUTATE operator
- → Define recoverability, bounded lookback
- Define Guaranteed Service (GS), Recoverable Guaranteed Service (RCS)
- Define Observational Determinism (OD), Recoverable Observational Determinism (ROD)

Prove correctness of definitions:

- Prove GS, OD aren't recoverable
- Prove RGS, ROD are recoverable

Implement a real-world system

Prove the system is recoverable

Note: We rely on the Hyperproperties library from Bueno et. al. in this work².

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